Classification of Parkinson’s Disease using MultiPass Lvq, Logistic Model Tree, K-Star for Audio Data set

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**Title**

Classification of Parkinson’s Disease using MultiPass Lvq, Logistic Model Tree, K-Star for Audio Data set

**Keywords**

Parkinson’s Disease, Audio Data set, MultiPass Lvq, Logistic Model Tree, K-Star.
ABSTRACT

Parkinson's disease (PD) is a degenerative illness whose cardinal symptoms include rigidity, tremor, and slowness of movement. In addition to its widely recognized effects, PD can have a profound effect on speech and voice. The speech symptoms most commonly demonstrated by patients with PD are reduced vocal loudness, monopitch, disruptions of voice quality, and abnormally fast rate of speech. This cluster of speech symptoms is often termed Hypokinetic Dysarthria. The disease can be difficult to diagnose accurately, especially in its early stages, due to this reason, automatic techniques based on Artificial Intelligence should increase the diagnosing accuracy and to help the doctors make better decisions. The aim of the thesis work is to predict the PD based on the audio files collected from various patients. Audio files are preprocessed in order to attain the features. The preprocessed data contains 23 attributes and 195 instances. On an average there are six voice recordings per person. By using data compression technique such as Discrete Cosine Transform (DCT) number of instances can be minimized, after data compression, attribute selection is done using several WEKA build in methods such as ChiSquared, GainRatio, Infogain after identifying the important attributes, we evaluate attributes one by one by using stepwise regression. Based on the selected attributes we process in WEKA by using cost sensitive classifier with various algorithms like MultiPass LVQ, Logistic Model Tree (LMT), K-Star. The classified results shows on an average 80%. By using this features 95% approximate classification of PD is achieved. This shows that using the audio dataset, PD could be predicted with a higher level of accuracy.
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INTRODUCTION

Parkinson's disease (PD) is a degenerative disorder of the central nervous system [1]. It results from the death of dopamine-containing cells in the substantia nigra, a region of the midbrain, that often impairs the sufferer's motor skills, speech, and other functions. As these symptoms become more pronounced, patients may have difficulty walking, talking, or completing other simple tasks. The disease can be difficult to diagnose accurately, especially in its early stages. PD is more common in the elderly with most cases occurring after the age of 50. PD is both chronic, it persists over a long period of time, and progressive. A motor speech disorder caused by damage to the part of the brain called the basal ganglia which in turn affects the muscles involved in speech[2]. The causes for Hypokinetic Dysarthria include infection, tumour and ataxic cerebral palsy. The most affected by the Parkinson disease are those of the age above 50. There are also few cases of the Parkinson’s disease to affect at younger ages and it affects both the genders. Like several other diseases the Parkinson’s disease is also hereditary. The conditions where people of younger age are affected are mostly because of the family history of the diseases. Parkinson's in children may occur because the nerves are not as sensitive to dopamine. Parkinson's is rare in children[2].

In order to control the body muscle movement the nerve cells use a brain chemical called dopamine. Parkinson's disease is the condition when these nerve cells that produce the dopamine are slowly destroyed. In the absence of dopamine the nerve cells in that part of the brain cannot properly communicate with the other parts. This tends to loss of functionalities. Though the proper reason for the depletion of these brain cells is still unknown, we know that it gets worse by time. Untreated, the disorder will get worse until a person is totally disabled. Parkinson's may lead to a deterioration of all brain functions, and an early death. In addition to its widely recognized effects on gait, posture, balance, and upper limb coordination, PD can have a profound effect on speech and voice. Although symptoms vary widely from patient to patient, the speech symptoms most commonly demonstrated by patients with PD are reduced vocal loudness, monopitch, disruptions of voice quality, and abnormally fast rate of speech[2]. This cluster of speech symptoms is often termed Hypokinetic Dysarthria. The most common symptom of Hypokinetic Dysarthria is Hypophonia, or reduced vocal loudness. Patients demonstrating this symptom may be unaware of the volume at which they are speaking and may require frequent requests to speak louder.

The symptoms can be very evident and is usually mild at the beginning and then get more complex and the functionality lost varies on several conditions. The list of signs and symptoms mentioned in various sources for Hypokinetic Dysarthria includes the 7 symptoms listed below[2]:
- Hoarse voice
- Breath voice
- Coarse voice
- Tremulous voice
- Single pitched voice
- Monotone voice
- Sudden pitch changes

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Though the health care providers could diagnose the presence of Parkinson’s disease based on the symptoms by the physical examination, the assess ability of the symptoms becomes difficult more particularly in case of elderly people[2]. As the illness progresses the signs like tremor, walking problem and speech variations becomes clearer. The main point that the diagnosis must concentrate on ruling out the other ailments that share the similar symptoms. The signs that need to be looked for are:

- Slow opening and inadequate closing of the vocal folds
- Slows down voluntary movements

1.1 Problem Description:

There are many research works going on Parkinson disease(PD) which seemed to be the second most common disease in the world and it still more increasing however day’s. This situation leads to build a decision support system for PD. Now ever day’s computational tools have been designed for helping the doctors to make decision about their patients.

Artificial Intelligence techniques are one of the most powerful and widely used techniques now ever days by experts. Classification system can improve the accuracy and reliability of diagnoses and minimizing the errors.

For many Parkinson disease people, the necessary of physical visits to the clinic for monitoring and treatment are difficult. Widening access to the Internet and advanced telecommunication systems bandwidth offers the possibility of remote monitoring of patients, with substantial opportunities for lowering the inconvenience and cost of physical visits. However, in order to exploit these opportunities, there is the need for reliable clinical monitoring tools.

Speech pathologists have been trying to get their patients with Parkinson’s disease to raise their voices for years. Although the condition is primarily characterized by tremors and difficulty in walking, most patients also suffer from speech problems, particularly slurring and what’s known in the field as weak voice. While 89% of people with PD experience some type of speech problems. So if the classification percentage of Parkinson disease is high then its possible to predict parkinson in early stages.

Typically, the diagnosis is based on medical summary and neurological examination conducted by interviewing and observing the patient in person using the Unified Parkinson's Disease Rating Scale (UPDRS). It is very difficult to predict PD based on UDPRS in early stages, only 75% of clinical diagnoses of PD are confirmed to be idiopathic PD at autopsy. Thus, automatic techniques based on Artificial Intelligence are needed to increase the diagnosis accuracy and to help Doctors to make better decisions.
1.2 Objective:

The main objective of this paper is to identify Parkinson disease (PD) based on the speech features. One who is having PD has some disturbance in voice based on that disturbances we can be able to identify PD. The idea behind this thesis work is to predict the PD based on the audio data. Based on the several methods of calculating features of audio format several features are obtained. The data contains several attributes, our goal is to reduce the no of attributes and attain a good classification percentage. And try to minimize False Positives as much as possible.

1.3 Why Audio Data:

Research has shown that approximately 90% of PWP (people with Parkinson’s disease) exhibit some form of vocal impairment [3]. Voice measurement to detect and track the symptoms of PD has drawn significant attention. PWP display a some sought of vocal symptoms that include,

- Impairment in the normal production of vocal sounds (dysphonia)
- Problems with the normal articulation of speech (dysarthria)

Dysphonic symptoms typically include reduced loudness, breathiness, roughness, decreased energy in the higher parts of the harmonic spectrum, and exaggerated vocal tremor.

Voice disorders may be due to a physical problem, such as vocal nodules or polyps, which are almost like a callous on the vocal cord, paralysis of the vocal cords because of strokes or after some surgeries, or contact ulcers on the vocal cords [4]. These disorders may also be caused by misuse of the vocal instrument, such as using the voice too high or low in pitch, using the voice too softly or too loudly, or with insufficient breath support, often because of postural problems.
Chapter 2
THEORETICAL BACKGROUND

2.1 Cross validation:

Classifiers rely on being trained before they can reliably be used on new data. Of course, it stands to reason that the more instances the classifier is exposed to during the training phase, the more reliable it will be as it has more experience. However, once trained, we would like to test the classifier too, so that we are confident that it works successfully. For this, yet more unseen instances are required[14].

A problem which often occurs is the lack of readily available training/test data. These instances must be pre-classified which is typically time-consuming (hence the reason we are trying to automate it with a software classifier) a nice method to circumvent this issue is known as cross-validation[14]. It works as follows:

1. Separate data into fixed number of partitions (or folds)
2. Select the first fold for testing, whilst the remaining folds are used for training.
4. Select the next partition as testing and use the rest as training data.
5. Repeat classification until each partition has been used as the test set.
6. Calculate an average performance from the individual experiments.

This allows the use of the maximum amount of data to create the model at the same time getting a good estimate for the expected error rate. The error estimate obtained using the cross validation is usually a better estimate of the true error rate than that obtained by just having 1 validation dataset as the whole dataset will be used to estimate the true error rate.

2.2 Dataset Information:

This Parkinson database used in this study is taken from the University of California at Irvine. This dataset is composed of a range of biomedical voice measurements from 32 peoples out of which 24 are affected by Parkinson disease. The ages of the subjects ranged from 46 to 85 years (mean = 65.8). Each column represents a particular voice measure and each row corresponds one of 195 voice recording from these individuals. On an average there are six recordings per patient. Each recording is ranged from one to 36 seconds in length. The main aim of the data is to discriminate healthy people from those of PD. This Phonation’s were recorded in an IAC sound-treated booth using a head-mounted microphone. The voice signals were recorded directly to the computer using Kay Elemetrics, sampled at 44.1 kHz, with 16 bit resolution.
2.3 Cost Matrix:

To explain cost matrix let us assume a case where all misclassifications had equal weights and target values that appear less frequently would not be privileged. You might obtain a model that misclassifies these less frequent target values while achieving a very low overall error rate. To improve classification decision trees and to get better models with such 'skewed data', the tree heuristic automatically generates an appropriate cost matrix to balance the distribution of class labels when a decision tree is trained. You can also manually adjust the cost matrix.

\[ C_{km} = \sum_{j=1}^{J} \sum_{n=m}^{m+k-1} (y_{nj} - \mu_{kn})^2 \] .................................(1)

2.4 Evaluating Methods:

2.4.1 Chi-squared Attribute Evaluation:

The feature Selection using chi square test is a very commonly used method. This particular method evaluates features individually by measuring their Chi Squared statistic with respect to the classes. It is a widely used standard feature selection method.

The range of each feature is subdivided in a number of intervals, and then for each interval the number of expected instances for each class is compared with the actual number of instances. This difference is squared, and the sum of these differences for all intervals, divided by the total number of instances, is the \( X^2 \) value of that feature.

2.4.2 Gain Ratio Attribute Evaluation:

The Gain Ratio evaluates the worth of an attribute by measuring the gain ratio with respect to the class. The gain ratio takes into account the number and size of the generated child nodes from a candidate split. This is done by a measure that is called intrinsic information. If a given split will branch a node into \( X \) child nodes, the intrinsic information is calculated as follows:

\[ \text{Intrinsic}_\text{Info}(t) = -\sum_{x} \frac{N_x}{N} \log \left( \frac{N_x}{N} \right) \] .................................(2)

\( N_x \) is the number of instances in child node \( X \).

For a given split \( s \) on the node \( t \), the gain ratio is then defined as the follows:

\[ \text{Gain}_\text{Ratio}(t) = \frac{\text{Information}_\text{Gain}(t)}{\text{Intrinsic}_\text{Info}(t)} \] .................................(3)

The gain ratio measure will thus penalize highly branching attributes and will avoid the bias associated with just using the information gain measure.
In many cases though, just using the gain ratio measure alone can lead to problems as it can overcompensate for the bias. A given split can be selected just because it has a small value for the intrinsic information. A common workaround is to consider first, only splits that have above average information gain and then compare their gain ratios.

2.4.3 Info Gain Attribute Evaluation:

This evaluates the worth of an attribute by measuring the information gain with respect to the class.

\[
\text{InfoGain(Class,Attribute)} = \text{H(Class)} - \frac{\text{H(Class | Attribute)}}{\text{H(Attribute)}}
\]

2.4.4 Stepwise Regression:

Stepwise regression removes and adds variables to the regression model for the purpose of identifying a useful subset of the predictors. Minitab provides three commonly used procedures: standard stepwise regression (adds and removes variables), forward selection (adds variables), and backward elimination (removes variables).

In this thesis, we use standard stepwise regression to evaluate our data. We evaluate attributes one by one with mainly comparing their P-Values to estimate their significance individually.

**P-value:** P-value for each coefficient tests the null hypothesis that the coefficient is equal to zero (no effect). Therefore, low p-values suggest the predictor is a meaningful addition to your model. The next values are used to select model which is the best fit:

- **S:** S is measured in the units of the response variable and represents the standard distance data values fall from the regression line, or the standard deviation of the residuals. For a given study, the better the equation predicts the response, the lower the value of S.
- **R-sq:** The proportion of the variation in the response data explained by the model. For the value of R-sq, the larger the better.

2.5 Classification Methods:

2.5.1 Cost Sensitive Function:

Cost-sensitive classification is one of mainstream research topics in data mining and machine learning that induces models from data with unbalance class distributions and impacts by quantifying and tackling the unbalance. Rooted in diagnosis data analysis applications, there are great many techniques developed for cost-sensitive learning[15]. They are mainly focused on minimizing the total cost of misclassification costs, test costs, or other types of cost, or a combination among these costs.

Weka treats all types of classification errors equally. In many practical cases though, not all errors are equal. If the costs are known, it is possible to use this information to build a cost sensitive model or to alter model predictions to minimize expected costs. The way to do this...
in Weka is to create cost files[15]. Cost files are small text files that define a cost matrix. An example of this is shown below:

```
% Rows Columns
2  2
% Matrix elements
0 2
1 0
```

2.5.2 Multipass LVQ:

**Linear Vector Quantization (LVQ)**

A competitive learning algorithm said to be a supervised version of the Self-Organizing Map (SOM) algorithm by Kohonen Goal of the algorithm is to approximate the distribution of a class using a reduced number of codebook vectors where the algorithm seeks to minimise classification errors Codebook vectors become exemplars for a particular class, attempting to represent class boundaries [16]. The algorithm does not construct a topographical ordering of the dataset (there is no concept of explicit neighbourhood in LVQ as there is in the SOM algorithm) Algorithm was proposed by Kohonen in 1986 as an improvement over Labelled Vector Quantization the algorithm is associated with the neural network class of learning algorithms, though works significantly differently compared to conventional feed-forward networks like Back Propagation [16].

- **LVQ1** - A single BMU (best matching unit) is selected and moved closer or further away from each data vector, per iteration.
- **OLVQ1 (Optimised LVQ1)** - The same as LVQ1, except that each codebook vector has its own learning rate.
- **LVQ2.1** - Two BMU's are selected and only updated if one belongs to the desired class and one does not, and the distance ratio is within a defined window.
- **LVQ3** - The same as LVQ2.1 except if both BMU’s are of the correct class, they are updated but adjusted using an epsilon value (adjusted learning rate instead of the global learning rate).

**Pass 1**

- OLVQ1 recommended for fast approximation
- Intended to quickly and roughly approximate the class distribution
- Larger learning rates and shorter training times should be used
- Learning rate (0.1 to 0.4 - say 0.3)
- Training iterations (30 to 50 times the number of codebook vectors)
Pass 2

- LVQ1 or LVQ3 recommended for fine tuning
- Intended to slowly and precisely finetune the codebook vectors to the class distribution in the data
- Smaller learning rates and longer training times should be used
- Learning rate (< 0.1 - say 0.05)
- Training iterations (about 10 times that of the first pass)

Thought we have all the theories and implementation procedures proven to be yielding positive results the accuracy of classification and the generalization and the learning speed depend on several factors.

The LVQ algorithm is trained much faster when compared to the other available ANN techniques like the Back Propagation. The LVQs makes it possible to reduce large datasets to a smaller number of codebook vectors suitable for classification or visualization. It provides a level of robustness its ability to generalize features in the provided dataset. If we are able to compare the attributes using a meaningful distance measure then we can approximate just about any classification problem. Like in the nearest neighbor techniques we have unlimited number of dimensions in the codebook vectors. We do not have to Normalize the input data. We can use input data with some missing values and the LVQ will still handle. There are also some disadvantages namely, it has to generate distance measures for all the attributes and the accuracy of the model is highly dependent on several factors such as the initialization of the model, the learning parameters like the learning rate, training iteration, ect., and the class distribution in the training dataset.

2.5.3 Logistic Model Tree:

A logistic model tree or LMT basically consists of a standard decision tree structure with logistic regression functions at the leaves very much like a model tree which is a regression tree with regression functions at the leaves[17]. As in ordinary decision trees, a test on one of the attributes is associated with every inner node. For a nominal (enumerated) attribute with k values, the node has k child nodes, and instances are sorted down one of the k branches depending on their value of the attribute. For numeric attributes, the node has two child nodes and the test consists of comparing the attribute value to a threshold an instance is sorted down the left branch if its value for that attribute is smaller than the threshold and sorted down the right branch otherwise.

Classifier for building 'logistic model trees' which are classification trees with logistic regression functions at the leaves[17]. The algorithm can deal with binary and multi-class target variables, numeric and nominal attributes and missing values

We can take a look at the types of parameters the LMT deals with:

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• **B**: Binary splits (convert nominal attributes to binary ones)

• **R**: Split on residuals instead of class values

• **C**: Use cross-validation for boosting at all nodes (i.e., disable heuristic)

• **P**: Use error on probabilities instead of misclassification error for stopping criterion of LogitBoost.

• **I**: Set fixed number of iterations for LogitBoost instead of using cross-validation

• **M**: Set minimum number of instances at which a node can be split with a default 15

• **W**: Set beta for weight trimming for LogitBoost. Set to 0 (default) for no weight trimming.

• **A**: The AIC is used to choose the best iteration.

**Building Logical Model Trees:**

An algorithm for building logistic model trees has to address the following issues:

1. **Growing the tree**

There is a straightforward approach for growing logistic model trees that follows the way trees are built by M5. This involves first building a standard classification tree using the C4.5 algorithm then building a logistic regression model at every node trained on the set of examples at that node. In this approach, the logistic regression models are built in isolation on the local training examples at a node.

2. **Building the logistic models**

We chose a different approach for constructing the logistic regression functions, namely by incrementally refining logistic models already fit at higher levels in the tree. Assume we have split a node and want to build the logistic regression function at one of the child nodes. Since we have already fit a logistic regression at the parent node, it is reasonable to use it as a basis for fitting the logistic regression at the child. We expect that the parameters of the model at the parent node already encode ‘global’ influences of some attributes on the class variable, at the child node, the model can be further refined by taking into account influences of attributes that are only valid locally, i.e. within the set of training examples associated with the child node.

3. **Pruning**

Pruning is an important issue for logistic model trees. The pruning scheme has to decide whether a linear logistic regression model (a tree pruned back to the root) or a more elaborate tree structure is preferable for a particular dataset. It has been shown that this depends on the size and characteristics of the dataset.
2.5.4 K* Algorithm:

The K* algorithm in terms of statistics and data mining can be defined as a method of cluster analysis which mainly aims at the partition of ‘n’ observation into ‘k’ clusters in which each observation belongs to the cluster with the nearest mean[18]. We can describe K* algorithm as an instance based learner which uses entropy as a distance measure. The benefits are that it provides a consistent approach to handling of symbolic attributes, real valued attributes and missing values.

Instance-based learners classify an instance by comparing it to a database of pre-classified examples. Nearest neighbor algorithms are the simplest of instance-based learners. They use some domain specific distance function to retrieve the single most similar instance from the training set. The k nearest neighbors of the new instance is retrieved and whichever class is predominant amongst them is given as the new instance's classification.

Entropy as a distance measure:

The approach that is taken here is to compute the distance between two instances by the concept of information theory where the distance between instances can be defined as the complexity of transforming one instance into another. The calculation of the complexity is done by taking a finite set of transformations which map instances to instances is defined

The probability function P* is defined as the probability of all paths from instance ‘a’ to instance ‘b’:

\[ P^*(b|a) = \sum_{\epsilon \in \mathcal{E}(a) \rightarrow b} p(t) \]  \hspace{1cm} \text{(5)}

The K* function is then defined as:

\[ K^*(b | a) = - \log_2 P^*(b | a) \]  \hspace{1cm} \text{(6)}

K* is not strictly a distance function. For example, K* (a|a) is in general non-zero and the function (as emphasized by the | notation) is not symmetric.
Chapter 3

METHODOLOGY

3.1 Attribute Calculation:

Before we go any further in discussing about the features of noise waves we first need to understand certain properties of waves. Every set of waves have individual characteristics. This is the main requirement in order to differentiate between two types of waves by which we also understand that all waves are not equal and differ with several attributes. Each wave has its own specific face which we need to identify and for that we go on to consider the three important characteristics of waves: Frequency, Wavelength and Amplitude. Now let us go ahead and take a closer look to understand what these characteristics actually are and how they define the peculiarity of the wave.

3.2 Acoustics Analysis:

Perceptual assessment of voice is analysis of the voice solely by listening. Formal perceptual evaluation typically uses a published protocol to systematically describe characteristics of voice disorder. Acoustic analysis is more or less the objective counterpart of perceptual assessment of voice where it measures several of the same vocal characteristics that are explored using auditory perception like pitch, pitch range, loudness, degree of hoarseness.

3.2.1 Jitter:

It is defined as the deviation in or displacement of some aspect of the pulses in a high-frequency digital signal. The deviation can be in terms of amplitude, phase timing, or the width of the signal pulse[19]. Also known as the Pitch perturbation it is mostly commonly found in the flickers of monitors, etc. It can be explained as the minute involuntary variations in the frequency of adjacent vibratory cycles of the vocal folds. Pathological voices often exhibit a higher percentage of jitter.

![Figure 1: Jitter](image)

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3.2.2 Shimmer:

We saw that Jitter was a measure to measure the perturbation in the pitch or frequency of a wave giving features of the irregularity in the frequency[19]. Shimmer on the other hand is the measure to denote the irregularity in the amplitude or can also be referred to as the amplitude perturbation. Jitter and shimmer are measures of the wave cycle variations of fundamental frequency and amplitude which have been largely used for the description of pathological voice quality.
**Time range (s)**
The start time and end time of the part of the Point Process that will be measured. Points outside this range will be ignored.

**Period floor (s)**
The shortest possible interval that will be used in the computation of jitter, in seconds.

**Period ceiling (s)**
The longest possible interval that will be used in the computation of jitter, in seconds.

**Maximum period factor**
The largest possible difference between consecutive intervals that will be used in the computation of jitter. If the ratio of the durations of two consecutive intervals is greater than this, this pair of intervals will be ignored in the computation of jitter.

### 3.3 Features:

#### 3.3.1 Jitter (Local)

This parameter denotes the average of the difference between consecutive periods divided by the average period. MDVP gives this parameter 1.040% as a threshold for pathology. The probability of the correct threshold is lower as this number was based on jitter measurements influenced by noise.

\[
\text{Jitter (Seconds)} = \frac{\sum_{i=2}^{N} |T_i - T_{i-1}|}{(N-1)}
\]

Where,
- \(T_i\) - is the duration of the \(i\)th interval
- \(N\) - is the number of intervals

Mean period (seconds) = \(\frac{\sum_{i=1}^{N} T_i}{N}\)

Jitter = Jitter (seconds) / mean Period (seconds)

#### 3.3.2 Jitter (Local, Absolute):

This feature denotes the average of the difference between consecutive periods. MSDP gives this parameter 83.200μs as a threshold for pathology. Similar to the previous feature the probability of the correct threshold is lower as this number was based on jitter measurements influenced by noise.

\[
\text{Jitter (Seconds)} = \frac{\sum_{i=2}^{N} |T_i - T_{i-1}|}{(N-1)}
\]

Where,
- \(T_i\) - is the duration of the \(i\)th interval
- \(N\) - is the number of intervals
3.3.3 Jitter (RAP):

This is the Relative Average Perturbation, the average absolute difference between a period and the average of it and its two neighbors, divided by the average period. MSDP gives this parameter 0.680% μs as a threshold for pathology. Similar to the previous two features the probability of the correct threshold is lower as this number was based on jitter measurements influenced by noise. Relative Average Perturbation is defined in terms of three consecutive intervals, as follows,

First, we define the absolute (i.e. non-relative) Average Perturbation (in seconds):

\[ \text{absAP (seconds)} = \frac{\sum_{i=2}^{N-1} |T_i - (T_{i-1} + T_{i+1})/2|}{(N-2)} \]

Second, we define the mean period as,

\[ \text{meanPeriod (seconds)} = \frac{\sum_{i=1}^{N} T_i}{N} \]

Finally, we compute the Relative Average Perturbation as,

\[ \text{RAP} = \frac{\text{absAP (seconds)}}{\text{meanPeriod (seconds)}} \]

3.3.4 Jitter (PPQ5):

It is similar to the JITTER(RAP) feature but with 5 points. In this parameter we see the five-point Period Perturbation Quotient, the average absolute difference between a period and the average of it and its four closest neighbors, divided by the average period. MSDP gives this parameter 0.840% μs as a threshold for pathology. Similar to the other features the probability of the correct threshold is lower as this number was based on jitter measurements influenced by noise.

The five-point Period Perturbation Quotient (PPQ5) is defined in terms of five consecutive intervals, as follows,

First, we define the absolute (i.e. non-relative) PPQ5 (in seconds):

\[ \text{absPPQ5 (Seconds)} = \frac{\sum_{i=2}^{N-3} |T_i - (T_{i-2} + T_{i-1} + T_{i+1} + T_{i+2})/5|}{(N-4)} \]

Second, we define the mean period as

\[ \text{Mean period (seconds)} = \frac{\sum_{i=1}^{N} T_i}{N} \]

Finally, we compute the five-point Period Perturbation Quotient as

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3.3.5 Jitter (DDP):

We can see in this feature that average absolute difference between consecutive differences between consecutive periods, divided by the average period. The value equals three times RAP.

First, we define the absolute (i.e. non-relative) Average Perturbation (in seconds) as one third of the mean absolute (non-negative) difference of difference of consecutive intervals:

\[
\text{AbsDDP (seconds)} = \frac{\sum_{i=1}^{N-2} |(T_{i+1} - T_i) - (T_i - T_{i-1})|}{(N-2)}
\]

Second, we define the mean period as

\[
\text{Mean period (seconds)} = \frac{\sum_{i=1}^{N} T_i}{N}
\]

Finally, we compute DDP as

\[
\text{DDP} = \frac{\text{AbsDDP (Seconds)}}{\text{meanperiod (seconds)}}
\]

3.3.6 Shimmer (Local):

In this feature we can see the difference between the amplitudes of consecutive periods, divided by the average amplitude. MSDP gives this parameter 3.810% as a threshold for pathology.

\[
\text{Average absolute difference} = \frac{\sum_{i=1}^{n-1} A_i}{A_{i+1}}
\]

\[
\text{Shimmer} = \frac{\text{Average absolute difference}}{\sum_{i=1}^{n-1} A_i}
\]
3.3.7 Shimmer (Local, Db):

It is the average absolute base-10 logarithm of the difference between the amplitudes of consecutive periods, multiplied by 20. MSDP gives this parameter 0.350 dB as a threshold for pathology.

\[
DB_{\text{Shimmer}} = \frac{\sum_{i=1}^{n-1} |20 \times \log_{10}(A_i/A_{i+1})|}{n-1}
\]

3.3.8 Shimmer (APQ3):

Here we see a three point Amplitude Perturbation Quotient which is the average absolute difference between the amplitude of a period and the average of the amplitudes of its neighbours, divided by the average amplitude.

\[
\text{APQ3} = \frac{1}{n} \sum_{i=1}^{n} \frac{|A_{i-1} + A_i + A_{i+1}|}{3} - A_i
\]

3.3.9 Shimmer (APQ5):

Similar to the previous feature here again we see a five-point Amplitude Perturbation Quotient which is the average absolute difference between the amplitude of a period and the average of the amplitudes of it and its four closest neighbours, divided by the average amplitude.

\[
\text{APQ5} = \frac{1}{n} \sum_{i=1}^{n} \frac{|A_{i-4} + A_{i-3} + A_{i-2} + A_{i+2} + A_{i+3}|}{15} - A_i
\]

3.3.10 Shimmer (APQ11):

This is the 11-point Amplitude Perturbation Quotient, the average absolute difference between the amplitude of a period and the average of the amplitudes of it and its ten closest neighbours, divided by the average amplitude. MSDP gives this parameter 3.810% as a threshold for pathology.

\[
\text{APQ11} = \frac{1}{n} \sum_{i=1}^{n} \frac{|A_{i-5} + A_{i-4} + \ldots + A_{i+4} + A_{i+5}|}{11} - A_i
\]
3.3.11 Shimmer (DDP):

This is the average absolute difference between consecutive differences between the amplitudes of consecutive periods. This is Praat's original Get shimmer. The value is three times APQ3.

First, we define the absolute (i.e. non-relative) Average Perturbation (in seconds) as one third of the mean absolute (non-negative) difference of difference of consecutive intervals:

\[
\text{AbsDDP (seconds)} = \frac{\sum_{i=1}^{N-2} |(A_{i+1}-A_i)-(A_i-A_{i-1})|}{(N-2)}
\]

Second, we define the mean period as

\[
\text{Mean period (seconds)} = \frac{\sum_{i=1}^{N} A_i}{N}
\]

Finally, we compute DDP as

\[
\text{DDP} = \frac{\text{abDDP (seconds)}}{\text{mean amplitude (seconds)}}
\]

3.3.12 Detrended Fluctuation Analysis (DFA):

We must understand the concept that a bounded time series can be mapped to a self-similar process. However, another challenge investigators face while applying this type of fractal analysis to physiologic data is that these time series are often highly non-stationary. A simplified and general definition characterizes a time series as stationary if the mean, standard deviation and higher moments, as well as the correlation functions are invariant under time translation. Signals that do not obey these conditions are non-stationary. The integration procedure will further exaggerate the non-stationary of the original data.

It is a method for determining the statistical self-affinity of a signal. It is useful for analyzing time series that appear to be long memory process. It is similar to autocorrelation and Fourier Transform[20].

\[
y(k) = \sum_{i=1}^{k}[B_i - B_{\text{ave}}]
\]

\(B_i\) - The \(i^{th}\) interbeat Interval

\(B_{\text{ave}}\) - The average interbeat Interval

\[
F(r) = \sqrt{\frac{1}{N} \sum_{k=1}^{N}[y(k) - y_{\text{ave}}(k)]^2}
\]
To overcome this complication we can use the modified root mean square analysis of a random walk termed detrended fluctuation analysis for the analysis of biological data.

The integrated time series into boxes of equal length n, in each box of length n. A least squares line is fit to the data (Representing trend in that box).

**Local Detrending in the DFA Algorithm**

![Graph](image)

**Figure 4: Detrended Fluctuation Analysis**

The DFA feature has its own advantages over conventional methods which are that it permits the detection of intrinsic self-similarity embedded in a seemingly non-stationary time series and also avoids the spurious detection of apparent self-similarity, which may be an artifact of extrinsic trends[20].

### 3.3.13 Harmonic to Noise Ratio (HNR):

The proportion of periodic and a-periodic waves in the vocal note is known as the Harmonics to noise ratio. The vocal note produced by the vibrations of the vocal folds is complex and made up of periodic that is regular and repetitive and aperiodic that is irregular and non-repetitive sound waves. The aperiodic waves are random noise introduced into the vocal signal owing to irregular or asymmetric adduction and it is necessary to identify the ratio of both the waves[4]. PRAAT is capable of measuring the HNR and displaying the proportions. For a signal that can be assumed periodic the signal-to-noise ratio equals the harmonics-to-noise ratio. The greater the proportion of noise, the greater the perceived hoarseness, and the lower the HNR Figure.
Figure 5: Harmonic to Noise Ratio

\[ f_h(t) = \frac{\sum_{i=1}^{n} f_i(t)}{n} \]

- \( f(t) \) = original wave
- \( f_i(t) \) = concatenation of the waves from each pitch period

\[
H = n \int_0^T f_h^2(t) \, dt
\]

\[
N = \sum_{i=1}^{n} \int_0^T [f_i(t) - f_h(t)]^2 \, dt
\]

Harmonic to Noise Ratio (HNR) = \( \frac{H}{N} \)

### 3.3.14 Recurrence Period Density Entropy (RPDE):

The RPDE is a feature that is used for determining the periodicity or repetitiveness of a signal. The RPDE is used for characterizing the extent to which a time series repeats the same sequence. This makes it more similar to the linear autocorrelation and time delayed mutual information, except that it measures repetitiveness in the phase space of the system which makes it more reliable measure based upon the dynamics of the underlying system that generated the signal[4]. It does not require the assumptions of linearity, gaussianity or dynamical determinism which is an advantage of this feature.

\[
X_n = [X_n, X_{n+T}, X_{n+2T}, \ldots, X_{n+(M-1)T}]
\]

\[
H_{norm} = -\left( \frac{\ln T_{\text{max}}}{T_{\text{max}}} \right) - \sum_{t=1}^{T_{\text{max}}} P(t) \ln P(t)
\]

- \( T_{\text{max}} \) = Largest Recurrence value
- If \( H_{\text{norm}} \) value is less then there is no disease and vice versa.

### 3.3.15 Pitch Period Entropy (PPE):

A common symptom with dysphonic PD is impaired control of stationary voice pitch during sustained phonation[4]. On the other hand all healthy voices exhibit natural pitch variation characterised by smooth vibrato and microtremor. This natural pitch could be identified by regular Jitter measures but the traditional measures it is difficult to separate natural, healthy pitch variations from dysphonic variations due to PD.
This could be overcome by implementing the following two insights.
1. The observations suggest that a more relevant scale on which to assess abnormal variations in speech pitch is the perceptually-relevant logarithmic scale rather than the absolute frequency scale.
2. In order to better capture pitch period variation due to PD related dysphonia independent of these natural variations, smooth variations should be removed prior to measuring the extent of such variations.

Now we can implement this algorithmically and calculate the entropy of probability distribution. An increase in this entropy measure reflects better the variations over and above natural healthy variations in pitch observed in healthy speech production.

### 3.3.16 Noise to Harmonic Ratio (NHR):

Noise to Harmonic Ratio (NHR) is another useful measure of hoarseness. For a signal that is assumed to be periodic.

\[
NHR_n = 10 \log \frac{\sum_{i=1}^{N} \int_{0}^{T_i} [f_i(t) - f_A(T)]^2 \, dt}{\sum_{H_i \in B_n} N_i^H}
\]

Period is nothing but how long it takes for the signal to repeat.

Fundamental Frequency = \(1 / \text{period}\)

### 3.3.17 Average fundamental frequency (Fo):

Average fundamental frequency (Fo) (i.e.) the average value of all extracted period to period fundamental frequency values.

### 3.3.18 Lowest fundamental frequency (Flo):

The lowest fundamental frequency (Flo) (i.e.) the lowest of all extracted period to period fundamental frequency values.
3.3.19 Highest fundamental frequency (Fhi):

**Period**: The period is the time taken for one complete cycle of a repeating waveform.
**Frequency**: This is the number of cycles completed per second. The measurement unit for frequency is the hertz.

\[ F_0 = \frac{1}{\text{Period}} \]

The maximum fundamental frequency (Fhi) (i.e.) the greatest of all extracted period to period fundamental frequency values.

3.3.20 Correlation Dimension (D2):

The D2 which is the measure of the complexity of a deterministic system gives the number of independent variables necessary to describe the systems behavior\[4\]. The correlation dimension (D2) is calculated by first time-delay embedding the signal to recreate the phase space of the nonlinear dynamical system that is proposed to generate the speech signal. In this reconstructed phase space, a geometrically self-similar (fractal) object indicates complex dynamics, which are implicated in dysphonia. We use the TISEAN implementation. Roughly speaking, the idea behind certain quantifiers of dimensions is that the weight \( p(\varepsilon) \) of a typical \( \varepsilon \)-ball covering part of the invariant set scales with its diameter like \( p(\varepsilon) \approx D2 \), where the value for \( D \) depends also on the precise way one defines the weight. Using the square of the probability \( p_i \), to find a point of the set inside the ball, the dimension is called the correlation dimension \( D2 \), which is computed most efficiently by the correlation sum,

\[
C(m, \varepsilon) = \frac{1}{N_{\text{pairs}}} \sum_{j-m}^{N} \sum_{k}^{N} \mathbb{1}(\varepsilon(s_j - s_k))
\]

Where,
- \( S_j \) – m-dimensional delay vectors
- \( N_{\text{Pairs}} = \frac{(n-m-w)(N-m-w+1)}{2} \)
- \( \mathbb{1} = \) heavy side step function.

On sufficiently small length scales and when the embedding dimension \( m \) exceeds the box-dimension of the attractor,

\[
C(m, \varepsilon) \propto \varepsilon^{D2}
\]

Since one does not know the box-dimension \emph{a priori}, one checks for convergence of the estimated values of \( D2 \) in \( m \).

3.3.21 Spread1:

Spread1 is the log of the variance of the whitened pitch periods. First I need to calculate pseries then I will be using this to extract ‘F’ then this is used to get PDX then I used PDX in calculating Spread1 and Spread2.

In order to find pseries we have a formula,

\[ 12 \times \log_2(x/127.09); \]
The input ‘X’ vector of pitch periods in Hertz, obtained using Praat’s pitch extraction algorithm, divided by 127.09 and finding $\log^2$ then multiplied by 12. Then once we get $\text{pseries}$ then to get ‘A’ we calculate it by

$$a = \text{arcov}(\text{pseries}, 2);$$

Here we use arcov() then filter function to get f using for loop, now we use

$$\text{xbins} = \text{linspace(-4, 2.7, 60);}$$

$$\text{pdx} = \text{hist}(f, \text{xbins});$$

$$\text{pdx} = \text{pdx/sum(pdx)};$$

$$\text{spread1} = \log(\text{var(f)});$$

xbin and get pdx by using hist() then we divide pdx with total sum of pdx to get exact pdx value. For Spread1 we use log on var(f)

3.3.22 Spread2:

Spread2 is the entropy (estimated using histograms) of the whitened pitch periods, The function 'entropy' just calculates the Shannon entropy.

$$\text{pdx} = \text{hist}((\text{pseries}, \text{linspace(-14, 14, 60)}));$$

$$\text{pdx} = \text{pdx/sum(pdx)};$$

$$\text{spread2} = \text{entropy(pdx)/log(length(pdx))};$$

we have different line spacing so we need to get pdx with this line spacing the order is same as we done for Spread1, once we get ‘PDX’ we use the length of PDX with log() divide it by Entropy(pdx) we get Spread2.

3.4 Related Work:

There are few AI techniques that have been tried for several purposes in Parkinson disease. There are few listed below,

Some of the related work using AI techniques to predict the Parkinson disease based on the audio data set is as follows:

In diagnosing Parkinson by using Artificial Neural Networks and Support Vector Machine. The proposed methods based on ANNs and SVMs to aid the specialist in the diagnosis of PD [5]. The proposal is to build a system using Artificial Neural Networks (ANNs) and Support Vector Machines (SVMs). The usage of such classifiers would reinforce and complement the diagnosis of the specialists and their methods in the diagnosis tasks [5]. These two classifiers, which are widely used for pattern recognition, should provide a good generalization performance in the diagnosis task. The results presented by these three methods (MLP and SVM with the two kernel types) have both a high precision level of the confusion matrix regarding the different measurement parameters accuracy, sensitivity, specificity, positive predictive value of the ANN and SVM were very good[5].
In Suitability of dysphonia measurements for telemonitoring of Parkinson's disease. This method presents an assessment of the practical value of existing traditional and non-standard measures for discriminating healthy people from people with Parkinson Disease (PD) by detecting dysphonia[6]. It introduces a new measure of dysphonia, Pitch Period Entropy (PPE), which is robust to many uncontrollable confounding effects including noisy acoustic environments and normal, healthy variations in voice frequency[4]. Vocal impairment may also be one of the earliest indicators for the onset of the illness, and the measurement of voice is noninvasive and simple to administer. Thus, voice measurement to detect and track the progression of symptoms of PD has drawn significant attention. Dysphonic symptoms typically include reduced loudness, breathiness, roughness, decreased energy in the higher parts of the harmonic spectrum, and exaggerated vocal tremor.

Neural network-based approach to discriminate healthy people from those with Parkinson's disease. This technique deals with the application of some probabilistic neural network (PNN) variants to discriminate between healthy people and people with Parkinson's disease. Three PNN types are used in this classification process, related to the smoothing factor search: incremental search (IS), Monte Carlo search (MCS) and hybrid search (HS)[7]. The aim of this technique was to verify the effectiveness of the application of PNN to a medical dataset, related to Parkinson's diseases. The results obtained applying PNN show the robustness of this methodology, even the data is very varied[7]. There is no major difference between the three techniques of searching the smoothing parameter, although the hybrid technique seems to better perform.

Accurate Telemonitoring of Parkinson’s disease Progression by Noninvasive Speech Tests. Tracking Parkinson's disease (PD) symptom progression often uses the Unified Parkinson’s Disease Rating Scale (UPDRS), which requires the patient's presence in clinic, and time-consuming physical examinations by trained medical staff. Although the dysphonia measures have physiological interpretations, it is difficult to link self-perception and physiology[8]. In ongoing research work attempt is to establish a more physiologically-based model, which will explain the data-driven findings in this study in terms of the relevant physiological changes that occur in PD[8].

Assessing disordered speech and voice in Parkinson’s disease a telerehabilitation application. The aim of this method is to investigate the validity and reliability of a telerehabilitation application for assessing the speech and voice disorder associated with Parkinson’s disease[9]. The assessment protocol included perceptual measures of voice and motor function, articulatory precision, speech intelligibility, and acoustic measures of vocal sound pressure level, phonation time and pitch range. This concludes that the majority of parameters, comparable levels of agreement were achieved between the two environments[9]. Online assessment of disordered speech and voice in Parkinson’s disease appears to be valid and reliable.
3.5 Proposed System:

As the disease seems to be more vulnerable and very difficult to identify or diagnose in the early stages, in this work an efficient and more reliable way of classifying Parkinson disease based on the audio data set. In order to apply these techniques, features have been classified for the measures of the audio data set. The instances of this audio dataset is reduced by using Discrete Cosine Transform(DCT). If all the features are ready then selection of features is performed. After selecting the features, the selected feature is given to Weka and apply various algorithms namely Multipass LVQ, K-Star, Logistic Model Tree. So this is how PD is classified in this paper.

3.6 Data Pre-processing:

After collecting data, import the selected data in EXCEL and transform to Comma Delimited (CSV) format. Using JAVA command to convert the .CSV format to .arff format which can be used in WEKA.

- Remove ID field
- Create several subfiles
  - Containing all the attributes
  - Containing most important attributes (2-19-21)
  - Containing important attributes (4-6-9-12-17-18-19-21)

3.7 Feature Extraction:

In the case where a large input data has to be fed into an algorithm problems like redundancy where the large size of data and the amount of repeated and unwanted data being a part of it is high. To overcome this we go in for feature extraction. It is here that the transformation of the input data into a set of features. The total input data will be transformed into a reduced representation set of features. The other reasons for choosing to do feature extraction are that it takes the classification algorithm which overfits the training sample and generalizes poorly to new samples and a lot of computational power and enormous amount of memory for analyzing a large number of variables.
3.7.1 DCT:

The discrete cosine transform has been widely used in signal processing area usually in the 2-dimensional domain because it has the power to compress information[10]. The Discrete Cosine Transform (DCT), like the Fourier Transform, converts a sequence of samples to the frequency domain. But unlike the Fourier transform, the basis is made up of cosine waves, therefore each basis wave has a set phase.

The DCT is to obtain significant features in a data set[11], a transform is usually applied, the features are selected and then the inverse transform is applied. The most significant features are the ones with the greatest variance. As shown, the KLT transforms a set of vectors, so that each component of the vector represents the direction of greatest variance in decreasing order. Therefore KLT is optimal for this task. We have seen that the DCT is a good approximation to the KLT for first order stationary Markov processes. Therefore the DCT should be a good Choice for transforming to a space for easy feature selection.

The first main advantage of the DCT is its efficiency[12]. As the size of the data to be produced increases, the FFT becomes increasingly complex at a much more rapid rate, and is not efficient for compression.

Another advantage of the DCT is that its basis vectors are comprised of entirely real-valued components. In Fourier analysis, one of the disadvantages is that every data affects every other data, but if the DCT is used instead of the DFT, values of the data comes directly from the transform of the time domain value. The DCT is similar to the discrete Fourier transform, it transforms a signal from the spatial domain to the frequency domain[13].

![Diagram of DCT and IDCT](image)

Figure 6: Discrete Fourier Transform
3.8 Visualizing all the attributes

The main GUI will show a histogram for the attribute distributions for a single selected attribute at a time, by default this is the class attribute. Note that the individual colors indicate the individual classes.

In the above table X-axis denotes the feature values. The feature value ranges according to the respective feature range. These ranges are split using mean value. Y-axis denotes the number of people lie in-between that range.

Figure 7: Visualizing all the Attributes

The table listed earlier is displayed diagrammatically here where the values of the attributes are shown as results of weka. The visualization clearly explains the value of each attribute along with its range of the value that the attribute gives. All the 23 attributes used are mentioned here.
3.9 Attribute Selection

There are lots of inbuilt methods in Weka to select the attributes, namely Chi squared, Gain Ratio, Info Gain attribute evaluator to select the attributes and the results are shown below:

3.9.1 Chi squared Attribute Evaluation

The chi-square statistic is a nonparametric statistical technique used to determine if a distribution of observed values differs from the theoretical expected values. Chi-square statistics use nominal (categorical) or ordinal level data, thus instead of using means and variances. The value of the chi-square statistic is given by

\[ X^2 = \sum \left( \frac{O - E}{E} \right)^2 \]

Where \( X^2 \) is the chi-square statistic, \( O \) is the observed value and \( E \) is the expected value.

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<th>Features</th>
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<td>15</td>
<td>DCT_NHR</td>
</tr>
<tr>
<td>0</td>
<td>16</td>
<td>DCT_HNR</td>
</tr>
<tr>
<td>0</td>
<td>7</td>
<td>DCT_PPQ</td>
</tr>
<tr>
<td>0</td>
<td>18</td>
<td>DCT_DFA</td>
</tr>
<tr>
<td>0</td>
<td>8</td>
<td>DCT_DDP</td>
</tr>
</tbody>
</table>
Chisquared attribute evaluation is a built in evaluation feature that is used to evaluate the attributes and rank them as per the priority of order. The given chisquared attribute evaluation gives the result of attributes listed above as the best attributes for evaluation.

### 3.9.2 Gain Ratio Attribute Evaluation:

Gain ratio attribute evaluation is similar to the chisquared discussed earlier where it is one another attribute evaluation feature that is built in as a default attribute evaluator in weka. This evaluation shows results as listed below as the important attributes of the 23 attributes.

<table>
<thead>
<tr>
<th>Gain Ratio</th>
<th>Feature Numbers</th>
<th>Features</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.476</td>
<td>6</td>
<td>DCT_RAP</td>
</tr>
<tr>
<td>0.381</td>
<td>19</td>
<td>DCT_Spread1</td>
</tr>
<tr>
<td>0.381</td>
<td>13</td>
<td>DCT_APQ</td>
</tr>
<tr>
<td>0.381</td>
<td>22</td>
<td>DCT_PPE</td>
</tr>
<tr>
<td>0.362</td>
<td>20</td>
<td>DCT_Spread2</td>
</tr>
<tr>
<td>0.279</td>
<td>12</td>
<td>DCT_APQ5</td>
</tr>
<tr>
<td>0.279</td>
<td>9</td>
<td>DCT_Shimmer</td>
</tr>
<tr>
<td>0.279</td>
<td>11</td>
<td>DCT_APQ3</td>
</tr>
<tr>
<td>0.279</td>
<td>10</td>
<td>DCT_ShimmerdB</td>
</tr>
<tr>
<td>0.279</td>
<td>14</td>
<td>DCT_DDA</td>
</tr>
<tr>
<td>0</td>
<td>4</td>
<td>DCT_Jitter</td>
</tr>
<tr>
<td>0</td>
<td>21</td>
<td>DCT_D2</td>
</tr>
<tr>
<td>0</td>
<td>5</td>
<td>DCT_JitterAbs</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>DCT_Fo</td>
</tr>
<tr>
<td>0</td>
<td>3</td>
<td>DCT_Flo</td>
</tr>
<tr>
<td>0</td>
<td>2</td>
<td>DCT_Fhi</td>
</tr>
<tr>
<td>0</td>
<td>17</td>
<td>DCT_RPDE</td>
</tr>
<tr>
<td>0</td>
<td>15</td>
<td>DCT_NHR</td>
</tr>
<tr>
<td>0</td>
<td>16</td>
<td>DCT_HNR</td>
</tr>
<tr>
<td>0</td>
<td>7</td>
<td>DCT_PPQ</td>
</tr>
<tr>
<td>0</td>
<td>18</td>
<td>DCT_DFA</td>
</tr>
<tr>
<td>0</td>
<td>8</td>
<td>DCT_DDP</td>
</tr>
</tbody>
</table>

The above table shows the attribute evaluation that has been done using the Gain ratio Attribute evaluation. The table displayed shows the entropy that is the probability of occurrence of the attributes in the given dataset which has been ranked by sorting in ascending order. The other displayed data represent the attribute or feature number and the corresponding names of the attributes or features used. As per the Gain ratio attribute evaluation the attributes such as the Rap feature ranks first with a probability of occurrence.
value of 0.476. Similarly the other features with high probability are the Spread1, APQ, PPE and a few others in the given sorted order.

3.9.3 Info Gain Attribute Evaluation:
Likewise we use several Weka inbuilt attribute selectors for selecting the attributes, but almost all the methods shows similar results.

<table>
<thead>
<tr>
<th>Info Gain</th>
<th>Feature Numbers</th>
<th>Features</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.397</td>
<td>6</td>
<td>DCT_RAP</td>
</tr>
<tr>
<td>0.379</td>
<td>19</td>
<td>DCT_Spread1</td>
</tr>
<tr>
<td>0.379</td>
<td>13</td>
<td>DCT_APQ</td>
</tr>
<tr>
<td>0.379</td>
<td>22</td>
<td>DCT_PPE</td>
</tr>
<tr>
<td>0.298</td>
<td>20</td>
<td>DCT_Spread2</td>
</tr>
<tr>
<td>0.277</td>
<td>12</td>
<td>DCT_APQ5</td>
</tr>
<tr>
<td>0.277</td>
<td>9</td>
<td>DCT_Shimmer</td>
</tr>
<tr>
<td>0.277</td>
<td>11</td>
<td>DCT_APQ3</td>
</tr>
<tr>
<td>0.277</td>
<td>10</td>
<td>DCT_ShimmerdB</td>
</tr>
<tr>
<td>0.277</td>
<td>14</td>
<td>DCT_DDA</td>
</tr>
<tr>
<td>0</td>
<td>4</td>
<td>DCT_Jitter</td>
</tr>
<tr>
<td>0</td>
<td>21</td>
<td>DCT_D2</td>
</tr>
<tr>
<td>0</td>
<td>5</td>
<td>DCT_JitterAbs</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>DCT_Fo</td>
</tr>
<tr>
<td>0</td>
<td>3</td>
<td>DCT_Flo</td>
</tr>
<tr>
<td>0</td>
<td>2</td>
<td>DCT_Fhi</td>
</tr>
<tr>
<td>0</td>
<td>17</td>
<td>DCT_RPDE</td>
</tr>
<tr>
<td>0</td>
<td>15</td>
<td>DCT_NHR</td>
</tr>
<tr>
<td>0</td>
<td>16</td>
<td>DCT_HNR</td>
</tr>
<tr>
<td>0</td>
<td>7</td>
<td>DCT_PPQ</td>
</tr>
<tr>
<td>0</td>
<td>18</td>
<td>DCT_DFA</td>
</tr>
<tr>
<td>0</td>
<td>8</td>
<td>DCT_DDP</td>
</tr>
</tbody>
</table>

From the above results, we see the results of Chi squared evaluation, Info Gain and Gain Ratio evaluation gave us a list of important attributes, which are ordered according to the significance level from the most significant to least significant.
Although the list gave information of the attribute significance, but based on only that we cannot able to select the attributes.
The above table shows the attribute evaluation that has been done using the Info Gain Attribute evaluation. The table displayed shows the entropy that is the probability of occurrence of the attributes in the given dataset which has been ranked by sorting in ascending order. The other displayed data represent the attribute or feature number and the corresponding names of the attributes or features used. As per the Info Gain attribute evaluation the attributes such as the Rap feature ranks first in this case as well similar to the previous attribute selector, with a probability of occurrence value of 0.397. Similarly the other features with high probability are the Spread1, APQ, PPE and a few others in the given sorted order.

3.9.4 Stepwise Regression:

In order to select the important attributes, we need to analyse the structure of this data set using Minitab statistical software, Stepwise Regression is a useful approach for selecting the attributes one by one.

From the above methods, we combine all the results of the Weka build in methods and get the result: DCT_RAP, DCT_spread2, DCT_APQ, DCT_PPE, DCT_spread1, DCT_APQ5, DCT_Shimmer, DCT_APQ3, DCT_ShimmerdB, and DCT_DDA. The rest of the features which we will check in the further analysis.

Justification of the selected features:
First step we give the response i.e. “Status” and give the predictors i.e. all the attributes but we do not set any predictors to include in every model. The result is shown below,

T-value: Indicates the Significance of each component in improving the regression equation.
P-value: The p-value measures consistency between the results actually obtained in the trial and the "pure chance" explanation for those results
S-value: It gives the standard deviation of the residuals.
R-Sq: It is a statistic that will give some information about the goodness of fit of a model. In regression, the R² coefficient of determination is a statistical measure of how well the regression line approximates the real data points. An R² of 100.0 indicates that the regression line perfectly fits the data.
R-Sq(adj): Adjusted R² is a modification of R² that adjusts for the number of explanatory terms in a model. Unlike R², the adjusted R² increases only if the new term improves the model more than would be expected by chance. The adjusted R² can be negative, and will always be less than or equal to R².
Table 7(i): Stepwise Regression

<table>
<thead>
<tr>
<th>Step</th>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Constant</td>
<td>2.437</td>
<td>2.694</td>
<td>1.613</td>
</tr>
<tr>
<td>DCT_spread1</td>
<td>0.121</td>
<td>0.111</td>
<td>0.083</td>
</tr>
<tr>
<td>T-Value</td>
<td>4.46</td>
<td>4.16</td>
<td>2.76</td>
</tr>
<tr>
<td>P-Value</td>
<td>0.000</td>
<td>0.000</td>
<td>0.010</td>
</tr>
<tr>
<td>DCT_Fhi</td>
<td>-0.00084</td>
<td>-0.00125</td>
<td></td>
</tr>
<tr>
<td>T-Value</td>
<td>-1.77</td>
<td>-2.45</td>
<td></td>
</tr>
<tr>
<td>P-Value</td>
<td>0.088</td>
<td>0.021</td>
<td></td>
</tr>
<tr>
<td>DCT_D2</td>
<td></td>
<td>0.150</td>
<td></td>
</tr>
<tr>
<td>T-Value</td>
<td></td>
<td>1.82</td>
<td></td>
</tr>
<tr>
<td>P-Value</td>
<td></td>
<td>0.080</td>
<td></td>
</tr>
<tr>
<td>S</td>
<td>0.348</td>
<td>0.336</td>
<td>0.323</td>
</tr>
<tr>
<td>R-Sq</td>
<td>40.70</td>
<td>46.66</td>
<td>52.49</td>
</tr>
<tr>
<td>R-Sq(adj)</td>
<td>38.66</td>
<td>42.85</td>
<td>47.21</td>
</tr>
</tbody>
</table>

As we can clearly see that DCT_spread1 is the most important attribute because the P-value is 0 and the T-value is high. Next to that, DCT_D2 is an important attribute because P-values is less and T-value is high. We can clearly see that all the P-values are less than 0.15 and the R-Sq value increases as the attribute increases. The most right selected attributes produces higher percentage in further steps.

These selection processes cannot achieve the goal of analysing the structure of the datasets. We cannot able to determine the attributes at present. Because of two problems namely,

1. Various attribute selection methods is used, but all the results are similar. The reason may be the number of instances is not enough.

2. Predicting Parkinson is more vulnerable because its relates to humans life. So these 3 attributes are not good enough to predict Parkinson. We have to analyse several other attributes to predict Parkinson disease.

These 2 out of 3 attributes are not there in build in Weka attribute selectors, we will analyse these uncertain attributes one by one before selecting the attributes.

Second step we give the response i.e. “Status” and give the predictors i.e. all the attributes but we set predictors to include in every model namely DCT_spread1 and DCT_RAP.
Table 4(ii) : Adding two attribute in stepwise regression

<table>
<thead>
<tr>
<th>Step</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
</tr>
</thead>
<tbody>
<tr>
<td>Constant</td>
<td>3.059</td>
<td>3.822</td>
<td>2.465</td>
<td>1.701</td>
</tr>
<tr>
<td>DCT_RAP</td>
<td>-17</td>
<td>118</td>
<td>167</td>
<td>158</td>
</tr>
<tr>
<td>T-Value</td>
<td>-1.32</td>
<td>1.58</td>
<td>2.16</td>
<td>2.09</td>
</tr>
<tr>
<td>P-Value</td>
<td>0.196</td>
<td>0.127</td>
<td>0.040</td>
<td>0.047</td>
</tr>
<tr>
<td>DCT_spread1</td>
<td>0.155</td>
<td>0.192</td>
<td>0.190</td>
<td>0.185</td>
</tr>
<tr>
<td>T-Value</td>
<td>4.17</td>
<td>4.62</td>
<td>4.82</td>
<td>4.78</td>
</tr>
<tr>
<td>P-Value</td>
<td>0.000</td>
<td>0.000</td>
<td>0.000</td>
<td>0.000</td>
</tr>
<tr>
<td>DCT_Jitter</td>
<td>-88</td>
<td>-120</td>
<td>-119</td>
<td></td>
</tr>
<tr>
<td>T-Value</td>
<td>-1.83</td>
<td>-2.41</td>
<td>-2.44</td>
<td></td>
</tr>
<tr>
<td>P-Value</td>
<td>0.078</td>
<td>0.024</td>
<td>0.022</td>
<td></td>
</tr>
<tr>
<td>DCT_DFA</td>
<td></td>
<td>0.80</td>
<td>0.83</td>
<td></td>
</tr>
<tr>
<td>T-Value</td>
<td></td>
<td>1.74</td>
<td>1.86</td>
<td></td>
</tr>
<tr>
<td>P-Value</td>
<td></td>
<td>0.094</td>
<td>0.075</td>
<td></td>
</tr>
<tr>
<td>DCT_D2</td>
<td></td>
<td></td>
<td></td>
<td>0.117</td>
</tr>
<tr>
<td>T-Value</td>
<td></td>
<td></td>
<td>1.53</td>
<td></td>
</tr>
<tr>
<td>P-Value</td>
<td></td>
<td></td>
<td>0.139</td>
<td></td>
</tr>
<tr>
<td>S</td>
<td>0.344</td>
<td>0.330</td>
<td>0.319</td>
<td>0.311</td>
</tr>
<tr>
<td>R-Sq</td>
<td>40.20</td>
<td>50.37</td>
<td>55.55</td>
<td>59.36</td>
</tr>
<tr>
<td>R-Sq(adj)</td>
<td>40.21</td>
<td>44.85</td>
<td>48.71</td>
<td>51.23</td>
</tr>
</tbody>
</table>

In this above result we are not able to see the attribute DCT_Fhi, so the attribute DCT_Fhi is largely depends on the other attributes.

Table 4(iii) : Fhi values in all the steps

<table>
<thead>
<tr>
<th>DCT_Fhi</th>
<th>-0.0036</th>
<th>-0.0016</th>
<th>-0.0010</th>
<th>-0.0009</th>
</tr>
</thead>
<tbody>
<tr>
<td>T-Value</td>
<td>-2.63</td>
<td>-1.20</td>
<td>-0.78</td>
<td>-0.72</td>
</tr>
<tr>
<td>P-Value</td>
<td>0.014</td>
<td>0.241</td>
<td>0.443</td>
<td>0.477</td>
</tr>
</tbody>
</table>

From the above result, we can able to see large fluctuations in the P and T values so this attribute largely depends on other attributes. If the attribute which is most significant to this attribute is included in the main subset of attributes then this attribute can be selected otherwise it is eliminated.

But DCT_Spread1 seems to be in the other way, we can clearly notice that there are only small fluctuations in P and T values. So DCT_Spread1 seems to be the most important attribute.
Table 4(iv): Spread 1 value in all the steps

| DCT_spread1 | 0.155 | 0.192 | 0.190 | 0.185 |
| T-Value     | 4.17  | 4.68  | 4.82  | 4.78  |
| P-Value     | 0.000 | 0.000 | 0.000 | 0.000 |

Assume several subsets of attributes and we focus on T-value, P-value and R-Sq value. Preferably R-Squared value should increase when attribute increases because it indicates the prediction quality of current attributes subset.

Table 4(v): Final combination of features using stepwise regression

| Step | Constant | DCT_Jitter | P-Value | DCT_RAP | T-Value | P-Value | DCT_Shimmer | T-Value | P-Value | DCT_APQ5 | T-Value | P-Value | DCT_RPDE | T-Value | P-Value | DCT_DFA | T-Value | P-Value | DCT_Spread1 | T-Value | P-Value | DCT_D2 | T-Value | P-Value | S       | R-Sq     | R-Sq(adj) |
|------|----------|------------|---------|---------|---------|---------|-------------|---------|---------|---------|---------|---------|---------|-------------|---------|---------|---------|---------|---------|---------|---------|---------|
| 1    | 2.704    | -115       | 0.025   | 134     | 1.82    | 0.083   | 21           | 2.04    | 0.053   | -30     | -2.04   | 0.053   | -0.66   | -1.79       | 0.087   | 0.074   | 0.90    | 1.87    | 0.074   | 0.228   | 4.88    | 0.000   | 0.153   | 1.67    | 0.108   | 0.297   | 67.21    | 55.28    |

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http://www.du.se
We can clearly notice that all the P-Values is less than 0.15, comparatively T-Values are high and R-Sq value shows 67%. So this combination of attributes are selected for classification purposes.

By using the above selected features the data is clearly discriminated from healthy to those of Parkinson. The main goal was to discriminate PD with those of healthy people based on the selected features. The Features chosen should be able to discriminate the healthy and Parkinson people based on the feature values. So by using Stepwise Regression we are able to justify that the feature selected discriminates the healthy than those of PD.

**Attributes namely:**

DCT_Jitter, DCT_RAP, DCT_Shimmer, DCT_Spread1, DCT_D2, DCT_RPDE, DCT_DFA, DCT_APQ5.

**Cost Sensitive Classifier:**

In this work by using Weka, Cost is calculated based on cost sensitive classifier. This algorithm calculates Average cost and Total cost of the classification according to the cost matrix. Various algorithms like Multipass-LVQ, K star, Logistic Model Tree are processed under cost sensitive classifier. By using these steps we get the classification percentage.

**Time Evaluation:**

For the audio dataset the build time is shown below for different set of groups,

<table>
<thead>
<tr>
<th>Features</th>
<th>Time (Seconds)</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.10</td>
</tr>
<tr>
<td>Jitter, Jitter (RAP), Shimmer, Shimmer(APQ5), RPDE, DFA, Spread 1 and D2</td>
<td>0.06</td>
</tr>
<tr>
<td>Spread 1, D2, Fhi</td>
<td>0.04</td>
</tr>
</tbody>
</table>

This seems to build at a fast rate because the dataset is small. The dataset contains 195 instances only, so results is retrieved fast. If the dataset is large then by reduced no of features there might a good discrimination of time intervals. So for large dataset only the most important attributes to be selected because its shows good result and fast output.
Table 6: Features Description of the Audio Dataset:

<table>
<thead>
<tr>
<th>No.</th>
<th>Features</th>
<th>1st split (8 Attributes)</th>
<th>2nd split (3 Attributes)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>DCT_MDVP:Fo(Hz)</td>
<td>No</td>
<td>No</td>
<td>Average vocal fundamental frequency</td>
</tr>
<tr>
<td>2</td>
<td>DCT_MDVP:Fhi(Hz)</td>
<td>No</td>
<td>Yes</td>
<td>Maximum vocal fundamental frequency</td>
</tr>
<tr>
<td>3</td>
<td>DCT_MDVP:Flo(Hz)</td>
<td>No</td>
<td>No</td>
<td>Minimum vocal fundamental frequency</td>
</tr>
<tr>
<td>4</td>
<td>DCT_MDVP:Jitter(%)</td>
<td>Yes</td>
<td>No</td>
<td>Measures variation in fundamental frequency</td>
</tr>
<tr>
<td>5</td>
<td>DCT_MDVP:Jitter(Abs)</td>
<td>No</td>
<td>No</td>
<td>Measures variation in fundamental frequency</td>
</tr>
<tr>
<td>6</td>
<td>DCT_MDVP:RAP</td>
<td>Yes</td>
<td>No</td>
<td>Measures variation in fundamental frequency</td>
</tr>
<tr>
<td>7</td>
<td>DCT_MDVP:PPQ</td>
<td>No</td>
<td>No</td>
<td>Measures variation in fundamental frequency</td>
</tr>
<tr>
<td>8</td>
<td>DCT_Jitter:DDP</td>
<td>No</td>
<td>No</td>
<td>Measures variation in fundamental frequency</td>
</tr>
<tr>
<td>9</td>
<td>DCT_MDVP:Shimmer</td>
<td>Yes</td>
<td>No</td>
<td>Measures variation in amplitude</td>
</tr>
<tr>
<td>10</td>
<td>DCT_MDVP:Shimmer(dB)</td>
<td>No</td>
<td>No</td>
<td>Measures variation in amplitude</td>
</tr>
<tr>
<td>11</td>
<td>DCT_Shimmer:APQ3</td>
<td>No</td>
<td>No</td>
<td>Measures variation in amplitude</td>
</tr>
<tr>
<td>12</td>
<td>DCT_Shimmer:APQ5</td>
<td>Yes</td>
<td>No</td>
<td>Measures variation in amplitude</td>
</tr>
<tr>
<td>13</td>
<td>DCT_MDVP:APQ</td>
<td>No</td>
<td>No</td>
<td>Measures variation in amplitude</td>
</tr>
<tr>
<td>14</td>
<td>DCT_Shimmer:DDA</td>
<td>No</td>
<td>No</td>
<td>Measures variation in amplitude</td>
</tr>
<tr>
<td>15</td>
<td>DCT_NHR</td>
<td>No</td>
<td>No</td>
<td>Measures ratio for noise to tonal components in the voice</td>
</tr>
<tr>
<td>16</td>
<td>DCT_HNR</td>
<td>No</td>
<td>No</td>
<td>Measures ratio for noise to tonal components in the voice</td>
</tr>
</tbody>
</table>
Table 6: Continued

<table>
<thead>
<tr>
<th></th>
<th>Attribute</th>
<th>Status</th>
<th>Nonlinear</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>17</td>
<td>DCT_RPDE</td>
<td>Yes</td>
<td>No</td>
<td>Nonlinear dynamical complexity measure</td>
</tr>
<tr>
<td>18</td>
<td>DCT_DFA</td>
<td>Yes</td>
<td>No</td>
<td>Signal fractal scaling exponent</td>
</tr>
<tr>
<td>19</td>
<td>DCT_Spread1</td>
<td>Yes</td>
<td>Yes</td>
<td>Nonlinear measures for fundamental frequency variation</td>
</tr>
<tr>
<td>20</td>
<td>DCT_Spread2</td>
<td>No</td>
<td>No</td>
<td>Nonlinear measures for fundamental frequency variation</td>
</tr>
<tr>
<td>21</td>
<td>DCT_D2</td>
<td>Yes</td>
<td>Yes</td>
<td>Nonlinear dynamical complexity measure</td>
</tr>
<tr>
<td>22</td>
<td>DCT_PPE</td>
<td>No</td>
<td>No</td>
<td>Nonlinear measures for fundamental frequency variation</td>
</tr>
<tr>
<td>23</td>
<td>Status</td>
<td>Yes</td>
<td>Yes</td>
<td>Health status of the subject (one)- Parkinson's, (zero) – healthy</td>
</tr>
</tbody>
</table>

The table displays all the 23 attributes used for our PD identification listed and split into two groups of attributes. The first group of attributes consists of 8 attributes namely Jitter, RAP, Shimmer, Shimmer APQ5, RPDE, DFA, Spread 1 and D2. The second group has 3 attributes which are Fhi, Spread 1, D2. The attributes Spread 1 and D2 are used in both the groups which mark it to be very important attributes.
Chapter 4

RESULT AND ANALYSIS:

Kappa statistics: The kappa statistics is basically a measure of the agreement where it is normalized in cases of chance agreement. Most commonly the kappa statistics is used in inter observer variability cases dealing with the point of 2 observers agreeing on a single interpretation. It is also used to assess performance in quality assurance schemes.

Mean absolute error: The Mean absolute error is a value that calculates the closeness between the predictions or forecasts to the actual outcomes. This quantity is basically the average of the absolute errors.

\[ \text{MAE} = \frac{1}{n} \sum_{i=1}^{n} |\hat{y}_i - y_i| = \frac{1}{n} \sum_{i=1}^{n} |e_i|. \]

Where \(\hat{y}_i\) is the prediction and \(y_i\) the true value.

Root mean squared error: The Root mean square error also sometimes known as the root mean squared deviation is a measure that is more usually used in order to calculate the difference between the values predicted by a model when compared to the actual observed values.

Relative absolute error: The Relative absolute error as the name suggests is the average of the actual values. The relative absolute error takes the total absolute error and normalizes it by dividing by the total absolute error.

Root relative squared error: The root relative squared error is relative to what it would have been if a simple predictor had been used. More specifically, this simple predictor is just the average of the actual values. Thus, the relative squared error takes the total squared error and normalizes it by dividing by the total squared error of the simple predictor. The root relative squared error is a measure of a simple predictor that just takes the average of the actual values. It takes the total of the squared error and normalizes it by dividing it by the total squared error by that of a predictor.

TP rate: The TP rate or the True Positive Rate is the ratio of number of PD patients predicted correctly to the total of positive cases. It is somewhat Equivalent to Recall.

FP Rate: The FP rate or the False Positive Rate is the ratio of the number of healthy patients of incorrectly predicted as PD patient to the total number of healthy people.

Precision: As the name suggests Precision is the proportion of relevance of the input to the results that is obtained.
Recall: Recall is the ratio of relevant results found in the search result to the total of all relevant output. If the recall value is more it implies that relevant results are returned more quickly.

F-Measure: F-measure is a method in which we combine the recall and precision scores into a single measure of performance.

4.1 Multipass LVQ:

Cost Matrix

<table>
<thead>
<tr>
<th></th>
<th>0</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

--- Stratified cross-validation ---
--- Summary ---

Correctly Classified Instances: 26, 83.871 %
Incorrectly Classified Instances: 5, 16.129 %
Kappa statistic: 0.5201
Total Cost: 6
Average Cost: 0.1935
Mean absolute error: 0.1613
Root mean squared error: 0.4016
Relative absolute error: 40.9219 %
Root relative squared error: 90.889 %
Total Number of Instances: 31

--- Detailed Accuracy By Class ---

<table>
<thead>
<tr>
<th>TP Rate</th>
<th>FP Rate</th>
<th>Precision</th>
<th>Recall</th>
<th>F-Measure</th>
<th>Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.5</td>
<td>0.043</td>
<td>0.8</td>
<td>0.5</td>
<td>0.615</td>
<td>0</td>
</tr>
<tr>
<td>0.957</td>
<td>0.5</td>
<td>0.946</td>
<td>0.957</td>
<td>0.898</td>
<td>1</td>
</tr>
</tbody>
</table>

Figure 8: MultiPass LVQ

The Multipass LVQ is a classification algorithm used in weka. There is a cost matrix that is considered to have values assigned to the true positive and true negative as Zero. This gives the 2 parameters no weightage when the confusion matrix would be considered later. The remaining two false positive and false negative are assigned 2 and 1 respectively. This gives the maximum importance to the false positive. The total cost of the confusion matrix is calculated by using cost sensitive classifier to be 6 in this case as the confusion matrix gives
the value of 2 for the false positive which holds the maximum importance. We can clearly see that the correctly classified instances are 26 out of 31. So the error rate is minimal.

4.2 Logistic Model Tree

Cost Matrix

<table>
<thead>
<tr>
<th></th>
<th>0</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

--- Stratified cross-validation ===
--- Summary ===

<table>
<thead>
<tr>
<th>Correctly Classified Instances</th>
<th>Incorrectly Classified Instances</th>
<th>Kappa statistic</th>
<th>Total Cost</th>
<th>Average Cost</th>
<th>Mean absolute error</th>
<th>Root mean squared error</th>
<th>Relative absolute error</th>
<th>Root relative squared error</th>
<th>Total Number of Instances</th>
</tr>
</thead>
<tbody>
<tr>
<td>24</td>
<td>7</td>
<td>0.2594</td>
<td>8</td>
<td>0.2581</td>
<td>0.2855</td>
<td>0.8352</td>
<td>72.4321</td>
<td>58.1937</td>
<td>31</td>
</tr>
</tbody>
</table>

--- Detailed Accuracy By Class ===

<table>
<thead>
<tr>
<th>IP Rate</th>
<th>FP Rate</th>
<th>Precision</th>
<th>Recall</th>
<th>F-Measure</th>
<th>Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.25</td>
<td>0.043</td>
<td>0.667</td>
<td>0.25</td>
<td>0.364</td>
<td>0</td>
</tr>
<tr>
<td>0.957</td>
<td>0.75</td>
<td>0.786</td>
<td>0.957</td>
<td>0.863</td>
<td>1</td>
</tr>
</tbody>
</table>

Figure 9: Logistic Model Tree

The Logistic Model Tree is another classification algorithm used in weka. Similar to the earlier algorithm, the cost matrix is considered to have values assigned to the true positive and true negative as Zero. This gives the 2 parameters no weightage when the confusion matrix would be considered later. The remaining two false positive and false negative are assigned 2 and 1 respectively. This gives the maximum importance to the false positive. The total cost of the confusion matrix is calculated by the cost sensitive classifier to be 8 in this case as the confusion matrix gives the value of 2 for the false positive which holds the maximum importance. We can clearly see that the correctly classified instances are 24 out of 31. So the error rate is minimal.
4.3 K-Star Algorithm

Cost Matrix

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>0</td>
</tr>
</tbody>
</table>

--- Stratified cross-validation ---
--- Summary ---

Correctly Classified Instances 25 80.6452 %
Incorrectly Classified Instances 6 19.3548 %
Kappa statistic 0.3309
Total Cost 6
Average Cost 0.1938
Mean absolute error 0.1885
Root mean squared error 0.4193
Relative absolute error 47.814 %
Root relative squared error 94.8969 %
Total Number of Instances 31

--- Detailed Accuracy By Class ---

<table>
<thead>
<tr>
<th>TP Rate</th>
<th>FP Rate</th>
<th>Precision</th>
<th>Recall</th>
<th>F-Measure</th>
<th>Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.25</td>
<td>0</td>
<td>1</td>
<td>0.25</td>
<td>0.4</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>0.75</td>
<td>0.793</td>
<td>1</td>
<td>0.885</td>
<td>1</td>
</tr>
</tbody>
</table>

Figure 10: K-Star Algorithm

The K* Algorithm is another classification algorithm used in weka. Similar to the earlier algorithms, the cost matrix is has values assigned to the true positive and true negative as Zero. This gives the 2 parameters no weightage when the confusion matrix would be considered later. The remaining two false positive and false negative are assigned 2 and 1 respectively. This gives the maximum importance to the false positive. The total cost of the confusion matrix is calculated by the cost sensitive classifier to be 6 in this case as the confusion matrix gives the value of 2 for the false positive which holds the maximum importance. We can clearly see that the correctly classified instances are 25 out of 31. So the error rate is minimal.
4.4 Results of Selected Attributes:

Table 7 (i): Results of Selected Attributes

<table>
<thead>
<tr>
<th>Method</th>
<th>Number of features</th>
<th>Feature Used</th>
<th>Recognition rate (Testing)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cs-Multi pass LVQ</td>
<td>8</td>
<td>Jitter, Jitter (RAP), Shimmer, Shimmer(APQ5), RPDE, DFA, Spread 1 and D2</td>
<td>83.8710</td>
</tr>
<tr>
<td>Cs-K-star</td>
<td>8</td>
<td>Jitter, Jitter (RAP), Shimmer, Shimmer(APQ5), RPDE, DFA, Spread 1 and D2</td>
<td>80.6452 ± 2.5</td>
</tr>
<tr>
<td>Cs-LMT</td>
<td>8</td>
<td>Jitter, Jitter (RAP), Shimmer, Shimmer(APQ5), RPDE, DFA, Spread 1 and D2</td>
<td>77.4194</td>
</tr>
</tbody>
</table>

This table shows the 3 classification algorithms and the number of features used by each of them. In this case 8 features are used in all the 3 methods. The results that we get after test are the recognition rate that is displayed in the table above. The 8 features used in the classification are as mentioned 4-6-9-12-17-18-19-21 which are DCT_MDVP:Jitter(%), DCT_MDVP:RAP, DCT_MDVP:Shimmer, DCT_Shimmer:APQ5, DCT_RPDE, DCT_DFA, DCT_Spread 1 and DCT_D2 respectively. These features are chosen as they are the best attributes based on several attribute selectors and justified by using step wise regression. Here the 8 mentioned attributes are used on the 3 algorithms and the results show that the MultipassLVQ algorithm returns 83.87% of positive classification and proves to be the best algorithm compared to the 80.64% result of the K* algorithm and the 77.41% classification of the LMT algorithm.

Table 7 (ii): Results of Selected Attributes

<table>
<thead>
<tr>
<th>Selected feature</th>
<th>Number of feature</th>
<th>Recognition percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>22</td>
<td>87.0968 (Cs-MultiPass LVQ)</td>
</tr>
<tr>
<td>Jitter, Jitter (RAP), Shimmer, Shimmer(APQ5), RPDE, DFA, Spread 1 and D2</td>
<td>8</td>
<td>83.8710 (Cs-MultiPass LVQ)</td>
</tr>
<tr>
<td>Spread 1, D2, Fhi</td>
<td>3</td>
<td>70.9677 (Cs-MultiPass LVQ)</td>
</tr>
</tbody>
</table>

This table shows the 1 classification algorithm that is the Cs-MultiPass LVQ and the number of features used which unlike in the previous table is different for the 3 trials. The best test results can be assumed as the algorithm using 8 features which delivers a very good classification using minimal features. The algorithm with 3 features delivers a classification of...
70.96% which is also good but for any new testing data it would not be sufficient. So it better to take 8 attributes for classification.

4.5 Results of Various Classifiers:

Table 8 (i) : Results of Various Classifiers

<table>
<thead>
<tr>
<th>Method</th>
<th>Output desired</th>
<th>Result PD</th>
<th>Result healthy</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>MultiPass LVQ</td>
<td>K-star</td>
<td>LMT</td>
</tr>
<tr>
<td></td>
<td>PD</td>
<td>22</td>
<td>23</td>
</tr>
<tr>
<td></td>
<td>Healthy</td>
<td>4</td>
<td>6</td>
</tr>
</tbody>
</table>

The table above shows the classification of 31 persons diagnosed for PD and the results obtained using 3 different algorithms. Note that 23 of the total 31 are patients affected by PD. K* as we can see is able to classify all the positive cases accurately. Using the K* algorithm 23 persons affected by PD are diagnosed correctly leaving out 0 people who are actually having PD and left out not being resulted positive. But on the other hand 6 out of 8 people who are healthy without PD have we diagnosed as patients affected by PD. The results slightly change with the Multipass LVQ algorithm where 22 of 23 are correctly classified and 4 of 8 are wrongly classified and in the LMT algorithm the same 22 are correctly classified but 6 persons are wrongly diagnosed of being affected by PD. After the results have been calculated the Multipass LVQ algorithm seems to give the best result compared to the other algorithms where 22 of 23 PD patients and 4 of 8 healthy people have been positively resulted this gives 26 of 31 positive results. Whereas in Kstar algorithm 25 of 31 people have been resulted positively and similarly only 24 have positively resulted. This proves that the MultiPassLVQ gives better results.

Table 8 (ii) : Results of Various Classifiers

<table>
<thead>
<tr>
<th>Statistical parameters</th>
<th>VALUES (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>MultiPass LVQ</td>
</tr>
<tr>
<td>Sensitivity</td>
<td>80.00</td>
</tr>
<tr>
<td>Specificity</td>
<td>84.61</td>
</tr>
<tr>
<td>Negative predictive value</td>
<td>95.65</td>
</tr>
</tbody>
</table>

This table shows the 3 different statistical parameters namely sensitivity, specificity and negative predictive value. Sensitivity is the ability to find the positive results and is calculated by the formula true positive divided by the sum of true positive and false negative. Specificity is the ability to identify the negative result and is calculated by the formula true negative divided by the sum of false positive and true negative. Negative predictive value is calculated by the formula true negative divided by the sum of false negative and true negative. Here again the MultipassLVQ proves to be giving better results in an average scale for all three
parameters of Sentivivity, specificity and negative predictive value. In MultipassLVQ algorithm the value for Sensitivity gives 80%, specificity shows 84.61% and Negative predictive value gives 95.65. In K* algorithm it gives 100% for sensitivity and negative predictive value but it gives only 79.31% for specificity. Also in LMT algorithm all the 3 values show lower results compared to the other 2 algorithms.

4.5.1 Comparison

Comparing the results with previous paper namely ” Neural network-based approach to discriminate healthy people from those with Parkinson's disease”[7].

<table>
<thead>
<tr>
<th>Traditional Methods</th>
<th>Proposed Methods</th>
</tr>
</thead>
<tbody>
<tr>
<td>Various Algorithms</td>
<td>No of Attributes</td>
</tr>
<tr>
<td>PNN- Incremental Search</td>
<td>22</td>
</tr>
<tr>
<td>PNN-Monte Carlo Search</td>
<td>22</td>
</tr>
<tr>
<td>PNN- Hybrid Search</td>
<td>22</td>
</tr>
</tbody>
</table>

From the above table we can clearly see that the testing accuracy of various algorithms in the proposed method shows higher percentage accuracy. In the traditional method, Algorithm used is Probabilistic Neural Networks(PNN) and all the features are used for classification. But in the proposed method the best 8 attributes is selected based on those 8 attributes, it is processed in weka for classification. So by this we can see that the proposed method is more efficient than traditional approach.

4.5.2 Multipass LVQ:

<table>
<thead>
<tr>
<th>Actual</th>
<th>Predicated</th>
</tr>
</thead>
<tbody>
<tr>
<td>Positive</td>
<td></td>
</tr>
<tr>
<td>Negative</td>
<td></td>
</tr>
<tr>
<td>Positive</td>
<td>TP=4</td>
</tr>
<tr>
<td>Negative</td>
<td>FP=1</td>
</tr>
</tbody>
</table>

This displays the confusion matrix values of the Multipass LVQ. As per the above table the Multipass LVQ algorithm returns results of 4 persons for true positive who are actually healthy and are correctly resulted healthy, 4 persons who are actually healthy but are wrongly
predicted as PD patients, 1 person who is actually affected by PD but is wrongly resulted healthy and 22 people who are affected by PD and are correctly diagnosed as affected patients. This shows that Multipass LVQ algorithm gives better results when compared to the other algorithms where it returns 26 positive results of the 31 persons diagnosed.

### 4.5.3 Logistic Model Tree:

**Table 11 : Confusion Matrix of Logistic Model tree**

<table>
<thead>
<tr>
<th>Actual</th>
<th>Predicated</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Positive</td>
</tr>
<tr>
<td>Positive</td>
<td>TP=2</td>
</tr>
<tr>
<td>Negative</td>
<td>FP=1</td>
</tr>
</tbody>
</table>

This is similar to the earlier table showing the confusion matrix of the Logistic model tree classification algorithm. As per the the above table the Logistic model tree algorithm returns results of 2 persons for true positive who are actually healthy and are correctly resulted healthy, 6 persons who are actually healthy but are wrongly predicted as PD patients, 1 person who is actually affected by PD but is wrongly resulted healthy and 22 people who are affected by PD and are correctly diagnosed as affected patients.

### 4.5.4 K-Star Algorithm:

**Table 12 : Confusion Matrix of K-Star Algorithm**

<table>
<thead>
<tr>
<th>Actual</th>
<th>Predicated</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Positive</td>
</tr>
<tr>
<td>Positive</td>
<td>TP=2</td>
</tr>
<tr>
<td>Negative</td>
<td>FP=0</td>
</tr>
</tbody>
</table>

This is similar to the earlier table showing the confusion matrix of the K* algorithm. As per the the above table the K* algorithm returns results of 2 persons for true positive who are actually healthy and are correctly resulted healthy, 6 persons who are actually healthy but are wrongly predicted as PD patients, no persons who are affected by PD are wrongly classified as healthy and 23 people who are affected by PD and are correctly diagnosed as affected patients.
CONCLUSION AND FUTURE WORK

The primary motive of the thesis work is to classify patients who have been affected by Parkinson’s Disease based on their speech. Parkinson's disease is a degenerative illness whose cardinal symptoms include rigidity, tremor and slowness of movement. The speech was chosen as a testing factor as the disease has profound effect on voice and speech. The main features of the speech that would be tested for are the vocal loudness, monopitch, disruptions of voice quality, and abnormally fast rate of speech.

The main purpose of choosing this topic for the master thesis was that it is hard to diagnose the disease especially at its earlier stages. So building automatic techniques based on Artificial intelligence to detect the Parkinson’s disease was a challenging and would be practically very useful. For the implementation purpose audio files were collected from various patients.

These audio files were preprocessed in order to attain the features. The preprocessed data contains 23 attributes and 195 instances. On an average there were six voice recordings per person. By using data compression technique such as Discrete Cosine Transform (DCT) the number of instances were minimized. After data compression was completed the attribute selection was done using several built-in methods of WEKA such as ChiSquared, GainRatio, Infogain.

Once the important attributes were selected the evaluation of each of the attributes one by one using stepwise regression was done. The selected attributes are then processed in WEKA by using cost sensitive classifier using various algorithms like MultiPass LVQ, Logistic Model Tree (LMT), K-Star.

A training dataset was taken with 31 patients. Of these 31 patients 23 of them actually are affected by Parkinson’s disease. The remaining 8 people are healthy. Our system was made to test the 31 sample datasets and classify these people correctly as affected patients and healthy people. Classification is done using 3 algorithms namely Multipass Lq, K-Star, Logistic Model Tree.

Here the best case of classification would have been an algorithm returning a classification of 23 PD patients and 8 healthy people using the diagnosis results. However the best of the 3 algorithms was chosen by the case which yields the maximum number of correct classifications. For this purpose we used the confusion matrix which displays the results of classification.

From the results tables above we can clearly see that the algorithms used shows a higher classification percentage with reduced number of attributes. Multipass LVQ produces a very good classification percentage on an average 83 % in all cases for this dataset. So this algorithm is prefered over other algorithms. Similarly K-Star and LMT also produces 78% on an average which seems to be decent result. For all the above algorithms the
classification using 7 attributes shows around 80% of classification and by using 3 attributes we are able to classify around 75%.

Based on the selected attributes we are able to predict the Parkinson disease for the training data. Spread1, D2 and the Fhi are the most important attributes from all the above attributes as per the results above. Cost Sensitive Classifier is used for reducing the False Positives. The cost is calculated based on the cost matrix given. From the above results we can clearly see that the total cost is very low and the False Positive values are also too low. So by using these features we can able to achieve that those who have PD are classified approximately 95%.

Finally we conclude that the patients affected by Parkinson’s disease can be more correctly classified based on their speech using the automated system that calculates using the above mentioned features.

The advancements in this work can be in several aspects. To take one particular point, the attributes selected can be increased to more appropriate and improved ones. In this dataset the identified attributes does classification of data as PD and Healthy to an average extent though we can not consider the classification to be exact and precise. It is very essential that we have a good attributes to have a good classification of the patients.

Apart from the 23 attributes considered there are other good audio measures such as Transition Measurements, Spectral centroid that characterizes the spectrum of the voice signals available in the dataset where it indicates where the center of mass is in a spectrum of signal, zero crossing which calculates every time the voice signal completes a single wave.

These attributes like the other attributes of ours are also identified from the speech dataset of the patient. If these features are calculated for this data then the classification percentage would be increased. By identifying these features we would be able to improve the False Negative percentage.

Several works are going on to implement these attributes as well. Once these attributes are also added we can find more accurate classifications overcoming all the drawbacks that are prevalent in today’s system and maybe also making the current attributes obsolete.
REFERENCES


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[20] Nonlinear Dynamics in Medicine, Tutorial of Detrended fluctuation Analysis (DFA) [online] (Updated 08 Mar 2006) Available at: <http://reylab.bidmc.harvard.edu/tutorial/DFA/node5.html>